

# REFERENSI CEPAT RUBY

Objek, block, iterator, regex, dan file I/O esensial

## Dasar

### Hello World

```
puts "Hello, World!"
print "no newline"
p [1, 2, 3] # output inspect: [1, 2, 3]
```

### Jalankan Ruby

```
ruby script.rb # jalankan file
ruby -e 'puts "hi"' # jalankan inline
irb # REPL interaktif
```

### Variabel

**name** Variabel lokal  
**@name** Variabel instance  
**@@count** Variabel class  
**\$debug** Variabel global  
**MAX\_SIZE** Konstanta (huruf besar menurut konvensi)

### Tipe

```
42.class # Integer
3.14.class # Float
"hello".class # String
true.class # TrueClass
nil.class # NilClass
:symbol.class # Symbol
```

### String

#### Dasar String

```
name = "World"
puts "Hello, #{name}!" # interpolasi (double quotes)
puts "No #{interpolation}" # literal (single quotes)
multi = <<-HEREDOC
heredoc dengan indent
HEREDOC
```

#### Metode String

**length / .size** Jumlah karakter  
**upcase / .downcase** Konversi huruf besar/kecil  
**strip** Hapus whitespace awal/akhir  
**split(' ', 1)** Pecah menjadi array  
**gsub(/pat/, 'rep')** Substitusi global  
**include?( 'sub' )** Periksa apakah mengandung substring  
**start\_with?( 'pre' )** Periksa prefix  
**chars / .bytes** Array karakter / byte  
**to\_i / .to\_f** Konversi ke integer / float  
**freeze** Buat string tak dapat diubah

### Array & Hash

#### Array

```
arr = [1, "two", :three]
arr << 4 # push (tambahkan)
arr[0] # 1
arr[1] # 4 (elemen terakhir)
arr[1..2] # ["two", :three] (slice)
```

#### Metode Array

**push / .pop** Tambah/hapus dari akhir  
**shift / .unshift** Hapus/tambah dari awal  
**flatten** Ratakan array bersarang  
**compact** Hapus nilai nil  
**uniq** Hapus duplikat  
**sort / .reverse** Urutkan / balik urutan  
**map { |x| x \* 2 }** Transformasi tiap elemen  
**select { |x| x > 0 }** Filter elemen  
**reduce(0) { |sum, x| sum + x }** Akumulasikan menjadi satu nilai

#### Hash

```
user = { name: "Alice", age: 30 } # key symbol
old = { key: "value" } # key string
user[:name] # "Alice"
user[:email] = "@ab.com" # tambah pasangan
user.fetch(:name, "default") # dengan default
```

#### Metode Hash

**keys / .values** Array key / nilai  
**each { |k, v| }** Iterasi pasangan key-value  
**merge(other)** Gabungkan dua hash  
**key?(k) / .value?(v)** Periksa keberadaan  
**select { |k, v| }** Filter pasangan  
**transform\_values { |v| }** Transformasi semua nilai

### Alur Kontrol

#### Kondisional

```
if score >= 90 then "A"
elsif score >= 80 then "B"
else "C"
end
puts "adult" if age >= 18 # if inline
puts "minor" unless age >= 18 # unless inline
```

#### Case / When

```
case status
when :ok then puts "success"
when :error then puts "failed"
when 400..499 then puts "client error"
else puts "unknown"
end
```

#### Loop

```
5.times { |i| puts i }
(1..10).each { |n| puts n }
while condition do end
until condition do end
loop { break if done }
```

#### Ternary & Logika

```
status = age >= 18 ? "adult" : "minor"
name = input || "default" # or-assign
name ||= "fallback" # efek sama
```

### Metode

### Mendefinisikan Metode

```
def greet(name, greeting = "Hello")
  #greeting, #name!
end
greet("Alice") # "Hello, Alice!"
greet("Bob", "Hi") # "Hi, Bob!"
```

### Nilai Kembali

```
def add(a, b)
  a + b # ekspresi terakhir adalah return implisit
end
def divide(a, b)
  return nil if b == 0
  a.to_f / b
end
```

### Argumen Keyword & Splat

```
def connect(host:, port: 80, **opts)
  puts "#{host}:#{port}:#{opts}"
end
def log(*messages)
  messages.each { |m| puts m }
end
```

### Konvensi Metode

**method?** Mengembalikan boolean (predikat)  
**method!** Mengubah receiver (bang method)  
**self.method** Definisi class method

### Class

#### Definisi Class

```
class User
  attr_accessor :name, :email
  def initialize(name, email)
    @name = name
    @email = email
  end
end
```

#### Inheritance

```
class Admin < User
  def initialize(name, email, level)
    super(name, email)
    @level = level
  end
end
```

#### Kontrol Akses

**public** Default; dapat diakses dari mana saja  
**private** Hanya dapat diakses di dalam class  
**protected** Dapat diakses dalam class dan subclass  
**attr\_reader** Buat metode getter  
**attr\_writer** Buat metode setter  
**attr\_accessor** Buat getter dan setter

### Modul

#### Mixin

```
module Greetable
  def greet
    "Hello, I'm #{name}"
  end
end
class User; include Greetable; end
```

#### Namespace

```
module Payment
  class Processor
    def charge(amount) end
  end
end
p = Payment::Processor.new
```

### Include vs Extend

**include ModName** Tambahkan sebagai instance method  
**extend ModName** Tambahkan sebagai class method  
**prepend ModName** Sisipkan sebelum class dalam pencarian metode

### Block & Iterator

#### Sintaks Block

```
[1, 2, 3].each { |n| puts n } # block satu baris
[1, 2, 3].each do |n|
  puts n
end # block multi-baris
```

#### Yield

```
def with_logging
  puts "start"
  result = yield
  puts "end"
  result
end
with_logging { expensive_operation }
```

#### Proc & Lambda

```
square = Proc.new { |x| x ** 2 }
square.call(5) # 25
double = ->(x) { x * 2 } # lambda
double.call(3) # 6
[1, 2, 3].map(&square) # [1, 4, 9]
```

### Iterator Umum

**each** Iterasi tiap elemen  
**map / .collect** Transformasi tiap elemen  
**select / .filter** Pertahankan elemen yang cocok  
**reject** Hapus elemen yang cocok  
**reduce / .inject** Akumulasikan menjadi satu nilai  
**each\_with\_index** Iterasi dengan indeks  
**flat\_map** Map dan ratakan satu level  
**any? / .all? / .none?** Pemeriksaan boolean pada koleksi

### Regex

#### Pencocokan

```
"hello.42" =~ /\d+ # 6 (posisi kecocokan)
"hello" =~ /\d+ # nil (tidak cocok)
"hello".match?(/ell/) # true
md = "age: 30".match(/(\d+)/)
md[1] # "30"
```

### Pola Umum

**/^start/** Dianchor di awal  
**/end\$/** Dianchor di akhir  
**/\d+/** Satu atau lebih digit  
**/\w+/** Karakter kata  
**/\s+/** Whitespace  
**/[a-z]+/i** Case-insensitive  
**/(group)/** Capture group

### Substitusi

```
"hello world".sub(/world/, "Ruby") # kecocokan pertama
"sabba".gsub(/a/, "x") # semua: "xxbbx"
"foo bar".gsub(/(\w+)/) { $1.upcase } # "FOO BAR"
```

### File I/O

#### Baca & Tulis

```
content = File.read("data.txt")
lines = File.readlines("data.txt", chomp: true)
File.write("out.txt", "hello\n")
File.open("log.txt", "a") { |f| f.puts "entry" }
```

#### Operasi File

**File.exist?(path)** Periksa apakah file ada  
**File.directory?(path)** Periksa apakah path adalah direktori  
**File.basename(path)** Nama file tanpa direktori  
**File.extname(path)** Ekstensi file  
**File.size(path)** Ukuran file dalam byte  
**File.delete(path)** Hapus file  
**Dir.glob('\*.\*rb')** Temukan file yang cocok pola  
**FileUtils.mkdir\_p(path)** Buat direktori secara rekursif

### CSV & JSON

```
require "json"
data = JSON.parse(File.read("data.json"))
File.write("out.json", JSON.pretty_generate(data))
require "csv"
CSV.foreach("data.csv", headers: true) { |row| puts row["name"] }
```